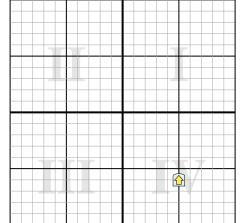
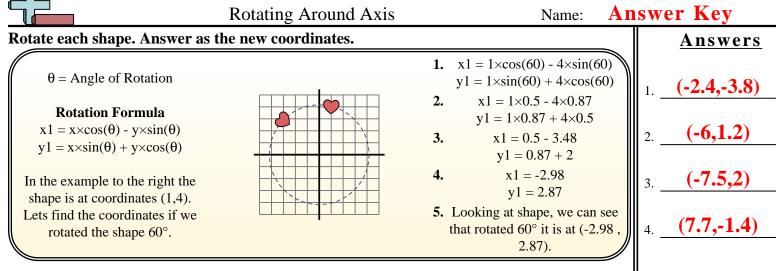
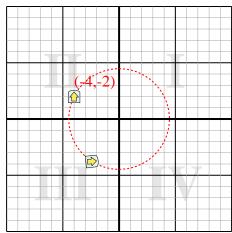


Math

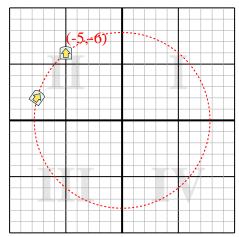




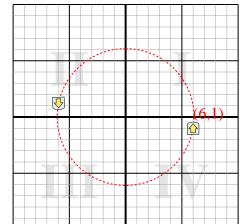
Rotate the shape 276° around the point (0,0).



3) Rotate the shape -35° around the point (0,0).



2) Rotate the shape 182° around the point (0,0).



4) Rotate the shape -40° around the point (0,0).

